# User manual for Timed-CSP Simulator

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## 1 Introduction

Timed CSP Simulator is based on the presentation of Timed CSP in [3]. For a brief discussion of the tool architecture see [1]. The semantical questions regarding simulating Timed CSP are discussed in [2].

# 2 Supported operators

In addition to CSP-M operators already defined in ProB, Timed-CSP Simulator supports several timed operators of Timed-CSP. These extra operators are listed in Table 1 where:

- d denotes a time delay which is either an integer i or a rational number  $\frac{i}{i}$  where i and j are integers.
- P, Q are Timed-CSP processes.

Name	Pretty print	ASCII
Delay event prefix	$a \xrightarrow{d} P$	a - <d>-&gt; P</d>
Wait	WAIT d	WAIT d
Timed timeout	$P \stackrel{d}{\triangleright} Q$	P [ <d>&gt; Q</d>
Timed interrupt	$P \stackrel{d}{ riangle} Q$	P / <d> Q</d>

Table 1: Timed Operators in Timed-CSP Simulators

## 3 Timed-CSP mode

There are two ways to activate Timed-CSP mode in ProB while opening files:

Explicit: Files are named with the extension ".tcsp".

Implicit: Files contain one of the timed operators listed in Table 1.

### 4 Timed-CSP animation

Timed-CSP simulators supports two animation strategy:

- **Random:** At each step of the animation, the simulator randomly selects an event or timed progress available from the interface to perform.
- Maximal progress: At each step of the animation, the simulator selects an event or timed progress available from the interface to perform, with respect to the following priority:
  - 1. Randomly select an external event.
  - 2. Select an internal event.
  - 3. Select a maximal timed progress.
  - 4. Select a random timed progress.

#### References

- Marc Dragon, Andy Gimblett, and Markus Roggenbach. A Simulator for Timed CSP. In Jens Bendisposto, Cliff Jones, Michael Leuschel, and Alexander Romanovsky, editors, AVoCS'11 – Proceedings of the Eleventh International Workshop on Automated Verification of Critical Systems. Newcastle University, 2011.
- [2] Faron Moller, Hoang Nga Nguyen, and Markus Roggenbach. Theoretical foundations for simulating timed csp. Technical report, Swansea University, 3 2012.
- [3] S. Schneider. Concurrent and real-time systems: the CSP approach. Citeseer, 2000.