

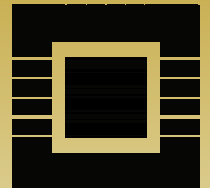
# Finite and Infinite Model Checking of Dual Transition Petri Net Models

Mauricio Varea,  
Bashir Al-Hashimi, and  
Michael Leuschel



University of  
Southampton

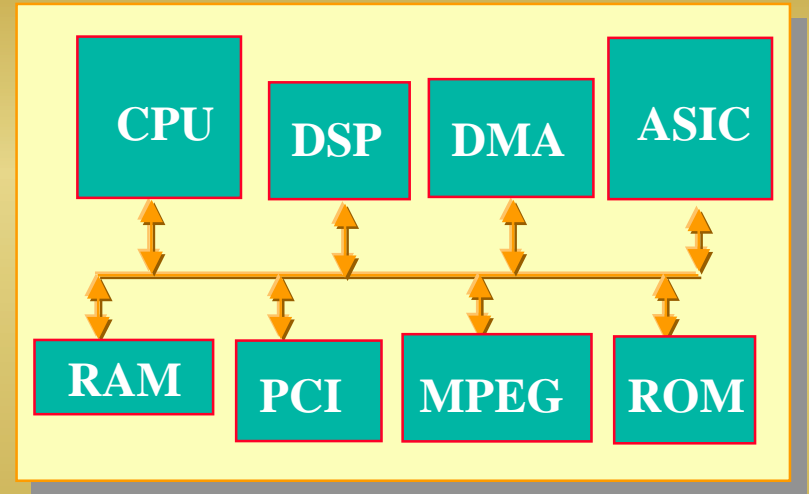
Department of  
Electronics and  
Computer Science



# Overview

- **Target: Embedded Systems**
- **Model: Dual Transition Petri Nets**
- **Verification:**
  - ⇒ **Finite State Model Checking**
  - ⇒ **Infinite State Model Checking**
- **Concluding Remarks.**

# Embedded Systems



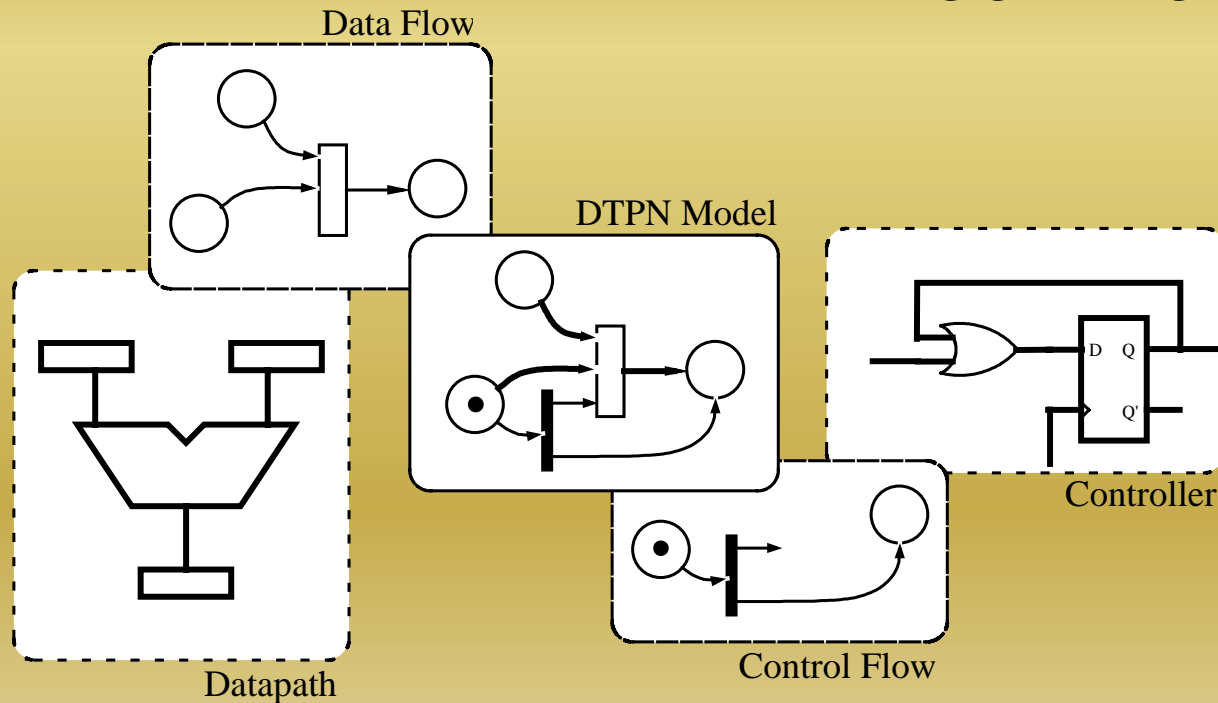
*“A modern car may have up to 70 Embedded Systems”*

[P. Thoma, proc. of DATE'99]

# Dual Transition Petri Nets

- Complexity & Heterogeneity are key issues

CONTROL + DATA

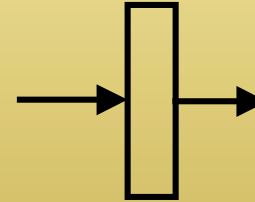
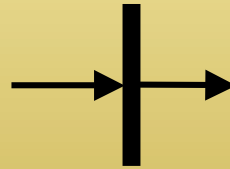
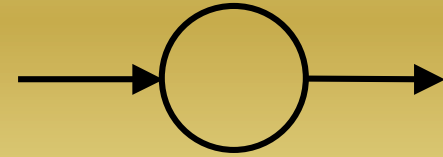


# Dual Transition Petri Nets

## ○ Structure

⇒ Places → State / Storage

⇒ Transitions → Control and Data Flow



## ○ Behaviour

⇒ Complex Marking

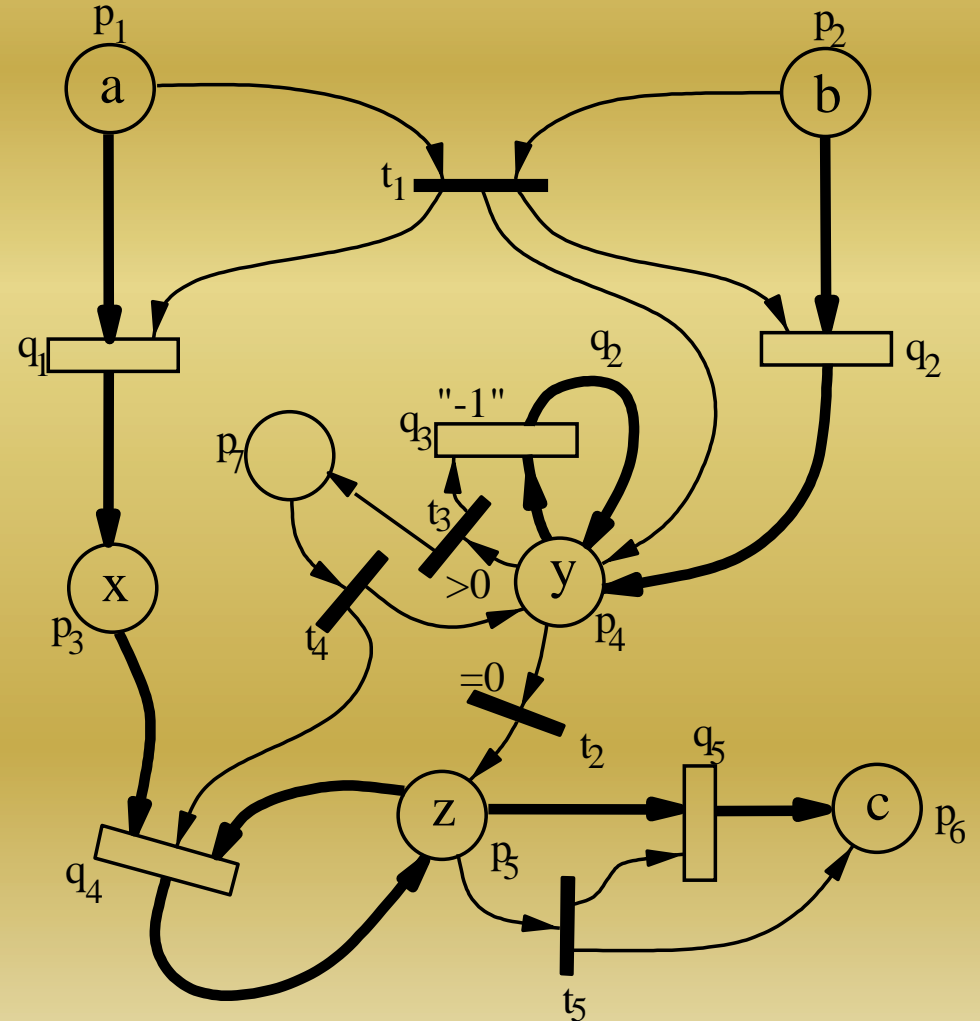
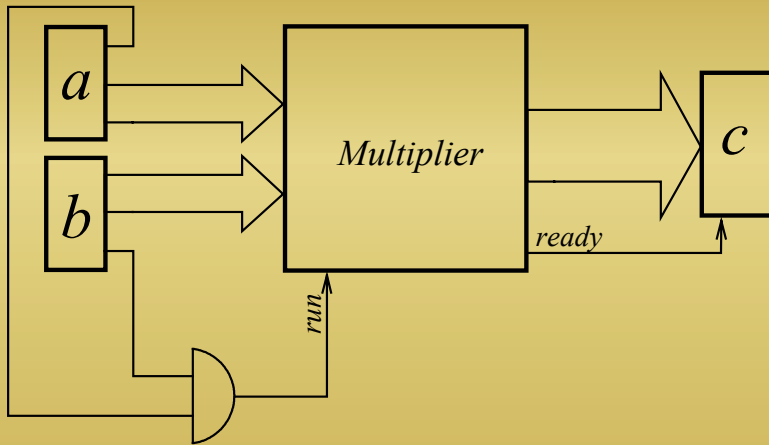
$$\mu: P \rightarrow N \quad \boxed{\mu: P \rightarrow \mathcal{C}}$$

⇒ Tokens and “values”

$$\alpha_i \cdot e^{i \cdot \frac{\pi}{2} \cdot \gamma_i}$$

# Dual Transition Petri Nets

## Example: Multiplier



# Verification

- Finite State Model Checking → SMV
- Infinite State Model Checking → CLP

# Finite State Model Checking

```

module ctrl_transition(p, preset, postset, g){
  en : boolean;
  en := &[ (preset[i] > 0) ->
    (p[i].phase >= preset[i]) : i = 1..(NN)]
  & g;

  for(i=1; i<=(NN); i=i+1)
    if (en) pp[i] := (p[i].phase - preset[i] + postset[i])
      mod Kc;
    else pp[i] := p[i].phase;
}

```

```

module data_transition(p, preset, postset, ctrl, h, k, dl){
  en : boolean;
  en := (k in ctrl) & (~dl);

  for(i=1; i<=(NN); i=i+1)
    sum[i] := (p[i].modulus * preset[i]) mod Kd;
  for(i=1; i<=(NN); i=i+1)
    if (en) pp[i] := ( postset[i] * ((+sum) + h) ) mod Kd;
    else pp[i] := p[i].modulus;
}

```

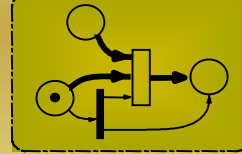
```

typedef place;

module guard(op, sgn, val);

```

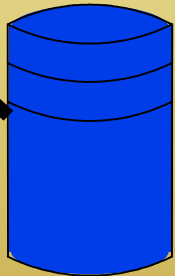
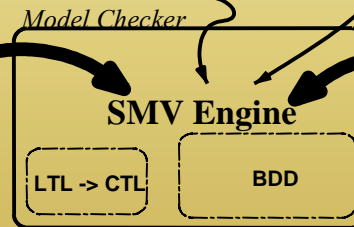
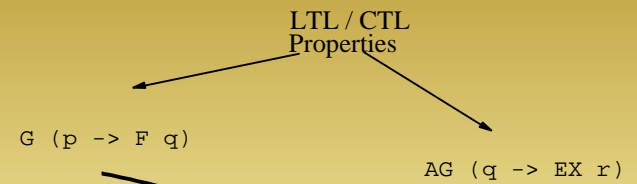
Dual Transitions Petri Net



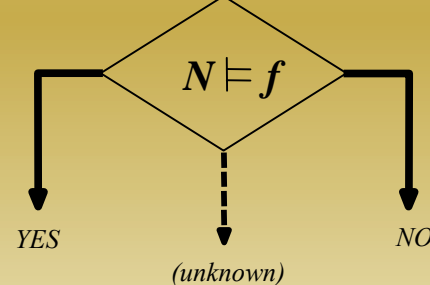
```

SMV Source Code
forall(i in CTRL)
forall(j in PLACES)
ctrl[i][j] :=
switch(i, j) {
  ...
}

```



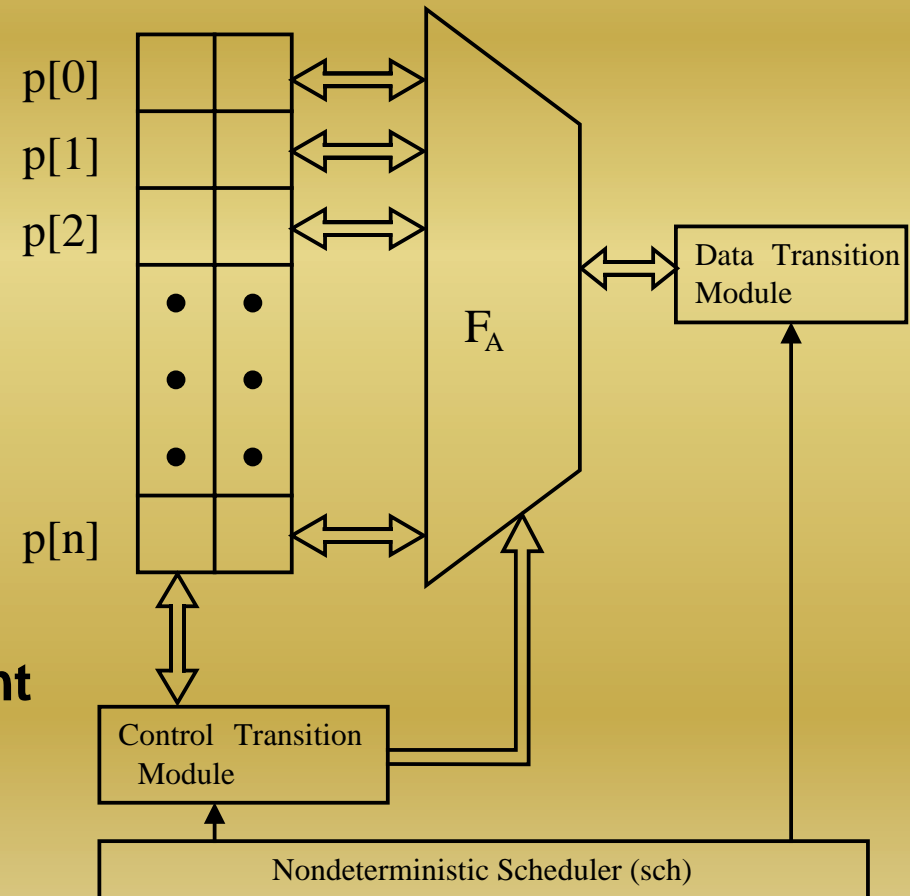
Library





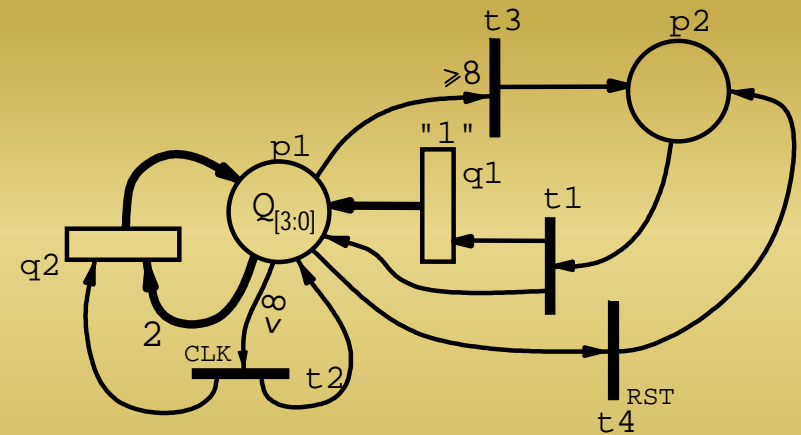
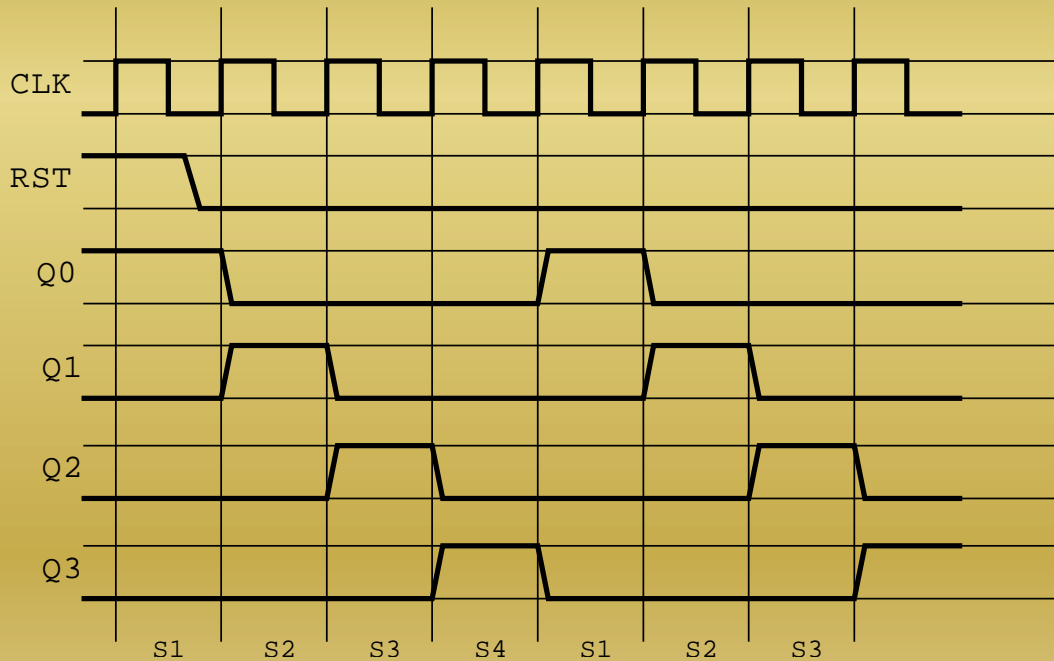
# Finite State Model Checking

- **LTL / CTL**
  - ⇒ **Logic Operators**
  - ⇒ **Temporal Operators**
  - ⇒ **Path Quantifier**
  
- **Tool used: Cadence SMV**
  - ⇒ **Non-deterministic scheduler**
  - ⇒ **Deadlock free fairness constraint**



# Finite State Model Checking

## ○ Example: 4-bit Ring Counter



$G(p[1]=1 \rightarrow X p[1]=2)$

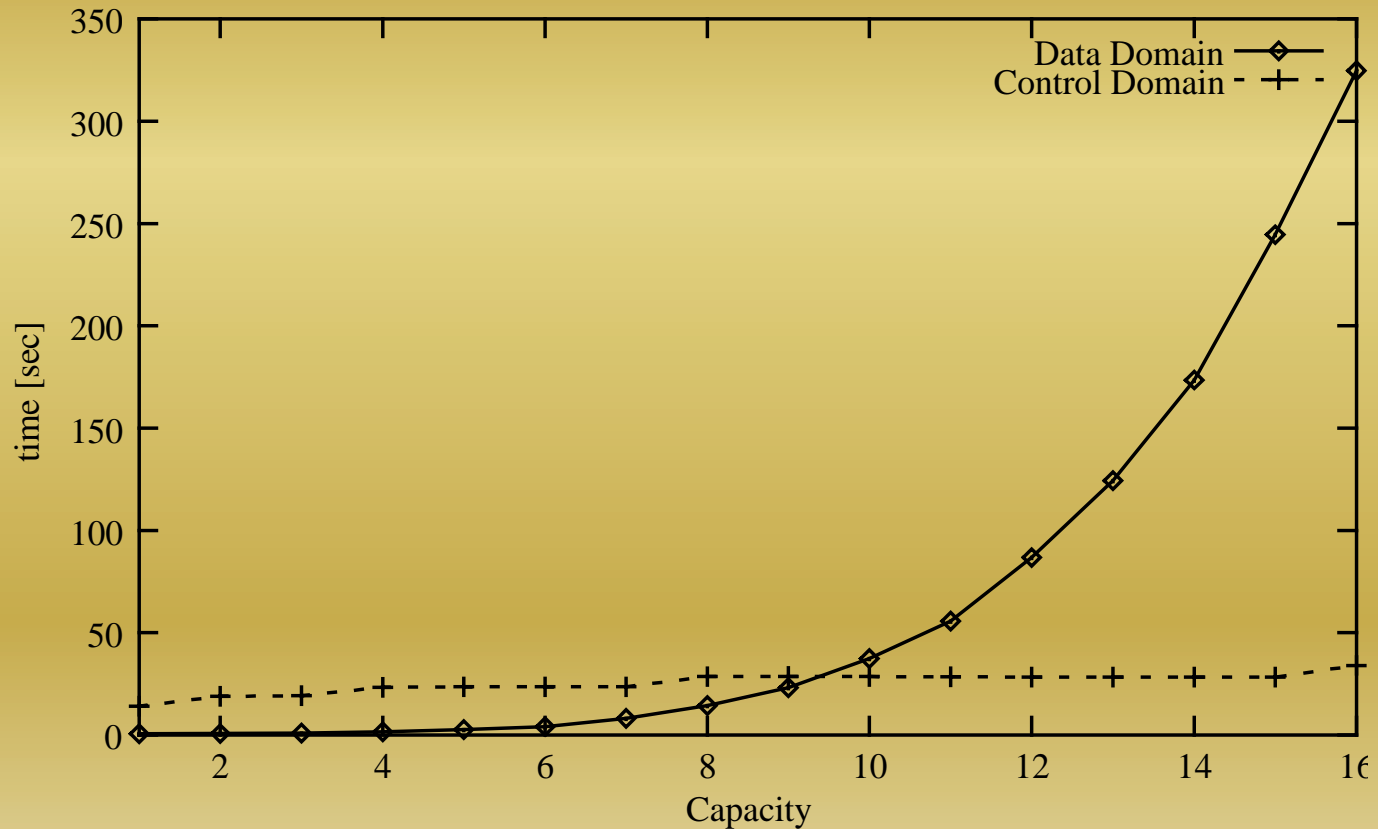
$G(p[1]=2 \rightarrow X p[1]=4)$

$G(p[1]=4 \rightarrow X p[1]=8)$

$G(p[1]=8 \rightarrow F p[1]=1)$

# Finite State Model Checking

## ○ State Space Exploration



# Infinite State Model Checking

- Nondeterministic Finite Automaton = Infinite State System
- **Verification of Infinite State Systems is UNDECIDABLE, therefore, restrictions are needed in order to make it DECIDABLE**
- **CLP is ideal for NP-hard problems based on constraints**

# Concluding Remarks

- DTPN models have a very tight control and data flow representation, which is suitable for Embedded Systems design.
- safe DTPN models  $\longrightarrow$  SMV
- k-bounded DTPN models  $\longrightarrow$  CLP
- unbounded DTPN models  $\longrightarrow$  CLP
- Future Work:
  - $\Rightarrow$  Applicability to Hw/Sw Co-Synthesis.