

Designing Safe Cyber-Physical Systems

A proof and refinement based approach

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ABZ 2025



¹This work was supported by grant ANR-17-CE25-0005 (DISCONT Project <https://discont.loria.fr>)

Outline

1 Introduction

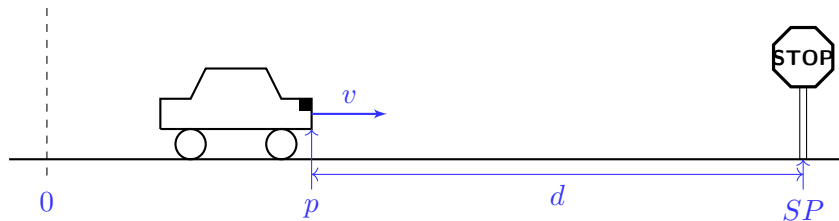
- Context
- Event-B and theories

2 Designing hybrid systems

- Continuous behaviours in Event-B
- Formal framework: principle and overview
- Architectural patterns
- Behavioural patterns
- Co-verification, co-validation

3 Conclusion and Future Work

An example: automatic brake



A car (p, v, a) must stop before SP

\Rightarrow design a **correct controller** that stops the car in time

Problem : controller = program, car = physical object

\Rightarrow controller characterised by **code**

\Rightarrow car characterised by **differential equations**

Hybrid systems

Definition

Hybrid systems (HS) integrate both **discrete** and **continuous** behaviours.

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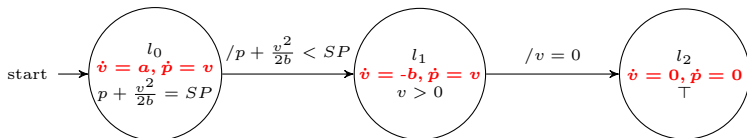
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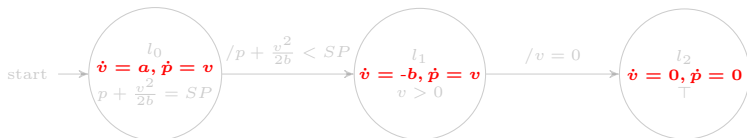
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Event = **guard** + **state transition** (BAP)

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```
MACHINE Car
VARIABLES p, v, state
INVARIANTS
  inv1:  $p \in \mathbb{Z}$ 
  inv2:  $v \in \mathbb{Z}$ 
  inv3:  $state \in \{l_0, l_1, l_2\}$ 
  inv4:  $p < SP$ 
EVENTS
INITIALISATION
THEN
  act1:  $p, v := p_0, v_0$ 
  act2:  $state := l_0$ 
END
```

```
move
ANY  $\Delta t$ 
WHERE
  grd1:  $\Delta t \in \mathbb{N} \wedge p + v \times \Delta t < SP$ 
THEN
  act1:  $p :| p' = p + v \times \Delta t$ 
END

close
WHEN
  grd1:  $p + (v \times v) / (2 \times b) = SP$ 
THEN
  act1:  $state := l_1$ 
END
```

```
brake
ANY  $\Delta t$ 
WHERE
  grd1:  $state = l_1$ 
  grd2:  $\Delta t \in \mathbb{N} \wedge v - b \times \Delta t > 0$ 
THEN
  act1:  $v :| v' = v - b \times \Delta t$ 
END

stop
WHERE
  grd1:  $v = 0$ 
THEN
  act1:  $state := l_2$ 
END
```

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Event-B supports **refinement**: gradual inclusion of details while preserving properties (hence correctness by construction)

Theory extension

Event-B is based on **first order logic** and **set theory**

\Rightarrow *expressive but low-level, lack of reusable higher order constructs*

Solution: the **theory component** [BM13]

Theory = algebraic/axiomatic datatypes + operators and properties

```
THEORY Th
IMPORT Th1, ...
TYPE PARAMETERS E, F, ...
DATATYPES
  Type1(E, ...)
  constructors cstr1( $p_1: T_1, \dots$ ), ...
OPERATORS
  Op1 <nature> ( $p_1: T_1, \dots$ )
    well-definedness  $WD(p_1, \dots)$ 
    direct definition  $D_1$ 
```

```
AXIOMATIC DEFINITIONS
TYPES  $A_1, \dots$ 
OPERATORS
  AOp2 <nature> ( $p_1: T_1, \dots$ ):  $T_r$ 
    well-definedness  $WD(p_1, \dots)$ 
AXIOMS  $A_1, \dots$ 
THEOREMS  $T_1, \dots$ 
PROOF RULES
  ...
END
```

\Rightarrow *theories used to formalise mathematical concepts (continuous functions, diff. eq.) and domain knowledge (trains, cars)*

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Modelling HS: How?

We want in the same model:

- ▶ discrete behaviours [*easy!*]
- ▶ continuous dynamics: “dense” time, continuous functions, diff. equations

Idea: try to elaborate a general HS schema

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Idea: try to elaborate a general HS schema

Continuous state variables = *functions of time* ($\in \mathbb{R} \rightarrow S$)

\Rightarrow *continuous evolution as CBAP*

$$\begin{aligned} \text{CBAP}(t, t', x_p, x'_p, \mathcal{P}, H) &\equiv x_p \text{ : } |_{t \rightarrow t'} \mathcal{P}(x_p, x'_p) \& H \equiv \\ &[0, t[\triangleleft x'_p = [0, t[\triangleleft x_p \quad (\textit{Past Preservation}) \\ &\wedge \mathcal{P}([0, t] \triangleleft x_p, [t, t'] \triangleleft x'_p) \quad (\textit{Predicate}) \\ &\wedge \forall t^* \in [t, t'], x_p(t^*) \in H \quad (\textit{Evolution Dom.}) \end{aligned}$$

Note: shorthand for differential equations:

$$x_p \text{ : } \sim_{t \rightarrow t'} \mathcal{E} \& H \equiv x_p \text{ : } |_{t \rightarrow t'} \text{ solutionOf}([t, t'], \mathcal{E}, x'_p) \& H$$

Continuous Assignment – Properties

CBAP associated to particular proved **meta-theorems**:

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- ▶ **Well-Definedness**: assignment is well-defined iff
 1. $t < t'$ (time progression)
 2. $\forall u, v \cdot \mathcal{P}(u, v) \Rightarrow u \in \mathbb{R}^+ \rightarrow S \wedge v \in \mathbb{R}^+ \rightarrow S$
 $\wedge [0, t] \subseteq \text{dom}(u) \wedge [t, t'] \subseteq \text{dom}(v)$ (type/domain coherence)

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- ▶ **Feasibility**: there exists $x_p^0 \in \mathbb{R} \rightarrow S$ with $[t, t'] \subseteq \text{dom}(x_p^0)$ s.t.:
 1. $\mathcal{P}([0, t] \triangleleft x_p, x_p^0)$ (predicate holds)
 2. $\forall t^* \in [t, t'], x_p^0(t^*) \in H$ (evolution domain holds) \Rightarrow *reachability of next state t'*

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- ▶ **Invariant preservation** (continuous induction): for establishing invariant $\mathcal{I} \subseteq S$ on $[0, t']$, it is sufficient that:
 1. $\forall t^* \in [0, t[, x_p(t^*) \in \mathcal{I}$
 2. **CBAP**($t, t', x_p, x_p', \mathcal{P}, H \cap \mathcal{I}$)

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\Rightarrow *instantiated to discharge POs for continuous events*

Modelling Features

```
THEORY DiffEq IMPORT Functions
TYPE PARAMETERS E, F
DATATYPES
  DE(F) constructors ode(f, η₀, t₀), ...
OPERATORS
  solutionOf predicate (D : P(R), η : R → F, ε : DE(F)) ...
  Solvable predicate (D : P(R), ε : DE(F)) ...
  CBAP predicate (t, t' : R⁺, xₚ, x'ₚ : R → F, P : P((R → F) × (R → F)), H : P(F)) ...
  :~ predicate (t, t' : R⁺, xₚ, x'ₚ : R → F, ε : DE(F), H : P(F))
    well-definedness condition Solvable([t, t'], ε)
    direct definition solutionOf([t, t'], x'ₚ, ε) ∧ ...
  ...
AXIOMS
  CauchyLipschitz: -- external
    ∀ε, D, D_F · ε ∈ DE(F) ∧ ... ⇒ Solvable(D, ε)
  ...
THEOREMS
  CBAPINV:
    ∀t, t', η, η', P, H, I · t, t' ∈ R ∧ η, η' ∈ R → F ∧ ... ⇒ (∀t* · t* ∈ [0, t'] ⇒ η'(t*) ∈ I)
  ...
```

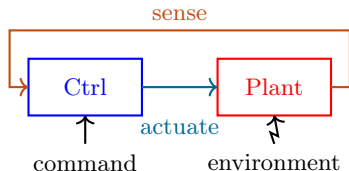
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⇒ *e.g. continuous behaviour using differential equations*
- ▶ exploit WD to ensure correct use of operators/theorems

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⇒ *e.g. continuous behaviour using differential equations*
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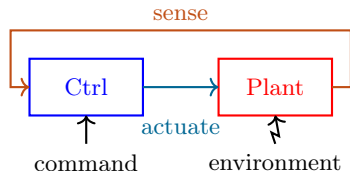
Event-B “Hybridation”



Generic schema for HS

- ▶ discrete **controller** (program)
- ▶ continuous **“plant”** (physical)
- ▶ **sensing** and **actuation** events

Event-B “Hybridation”



Generic schema for HS

- ▶ *Dense* time $t \in \mathbb{R}$
- ▶ **Discrete**: discrete variables x_s + BAP
- ▶ **Continuous**: continues continuous x_p + CBAP

```
MACHINE Generic
VARIABLES  $t, x_s, x_p$ 
INVARIANTS
  inv1:  $t \in \mathbb{R}^+$ 
  inv2:  $x_s \in STATES$ 
  inv3:  $x_p \in \mathbb{R} \leftrightarrow S$ 
  inv4:  $[0, t] \subseteq \text{dom}(x_p)$ 
```

Generic Model (Cont'd)

- ▶ **Event parameters** for genericity
- ▶ **Sensing** with guard on **continuous state** and **discrete state** (grd3)

Sense

ANY s, p

WHERE

grd1: $s \in \mathbb{P}1(\text{STATES})$

grd2: $p \in \mathbb{P}(\text{STATES} \times \mathbb{R} \times S)$

grd3: $(x_s \mapsto t \mapsto x_p(t)) \in p$

THEN

act1: $x_s : \in s$

END

Generic Model (Cont'd)

- ▶ Event parameters for genericity
- ▶ Sensing with guard on continuous state and discrete state (grd3)

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THEN

act1: $x_s : \in s$

END

Actuate

ANY \mathcal{P}, s, H, t'

WHERE

grd0: $t' > t$

grd1: $\mathcal{P} \in (\mathbb{R}^+ \rightarrow S) \times (\mathbb{R}^+ \rightarrow S)$

grd2: $\text{Feasible}([t, t'], x_p, \mathcal{P}, H)$

grd3: $s \subseteq \text{STATES}$

grd4: $x_s \in s$

grd5: $H \subseteq S$

grd6: $x_p(t) \in H$

THEN

act1: $x_p : |_{t \rightarrow t'} \mathcal{P}(x_p, x'_p) \ \& \ H$

END

- ▶ Model plant's behaviour
- ▶ Continuous event based on CBAP \Rightarrow generic continuous behaviour \mathcal{P}
- ▶ Feasibility: Feasible guard
- ▶ Associated discrete state
- ▶ Constrained by evolution domain

Example: Stopping Car

MACHINE Car **REFINES** Generic

VARIABLES t, x_s, p, v

INVARIANTS

inv31-32: $p \in \mathbb{R} \rightarrow S, v \in \mathbb{R} \rightarrow S$

inv41-42: $[0, t] \subseteq \text{dom}(p), [0, t] \subseteq \text{dom}(v)$

inv5: $x_p = [v \ p]^\top$

inv6: $\forall t^* \cdot t^a s t \in [0, t] \Rightarrow p(t) \leq SP$

sense_close **REFINES** Sense

WHERE grd1: $x_s = l_0$

grd2: $p(t) + v(t)^2/2 \geq SP$

WITH $s : s = \{l_1\}$

$p : p = \{p^*, v^* \mid p^* + v^{*2}/2 \geq SP\}$

THEN act1: $x_s := l_1$

END

actuate_move **REFINES** Actuate

ANY t'

WHERE grd0: $t' > t$

grd1: $x_s = l_0$

grd2: $p(t) + v(t)^2/2 < SP$

WITH $eq : eq = \text{ode}(f_{\text{move}}, [v(t) \ p(t)]^\top, t)$

$s : s = \{l_0\}$

$x'_p : x'_p = [v' \ p']^\top$

$H : H = \{v^*, p^* \mid p^* + v^{*2}/2 \geq SP\}$

THEN act1: $v, p : \sim_{t \rightarrow t'}$

$\text{ode}(f_{\text{move}}, [v(t) \ p(t)]^\top, t)$

$\& \{v^*, p^* \mid p^* + v^{*2}/2 \geq SP\}$

► Instantiation = refinement
 \Rightarrow *witnesses (WITH) and gluing invariant (inv5) provided*

► Continuous behaviour = ODE
 \Rightarrow *ODE solvability required by WD of $\sim_{t \rightarrow t'}$ \Rightarrow by GS:*

solvability \Rightarrow Feasible

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solvability \Rightarrow **Feasible**

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Towards a formal framework

Idea:

- ▶ use *algebraic theories* to extend Event-B
⇒ *CBAP, diff. eq. + formal properties*
- ▶ define a **parameterised generic model** of hybrid systems
⇒ *refinement-instantiation to derive any HS*
- ▶ parameterised refinement of generic model = applicable to any HS
⇒ *definition of formal **design patterns***

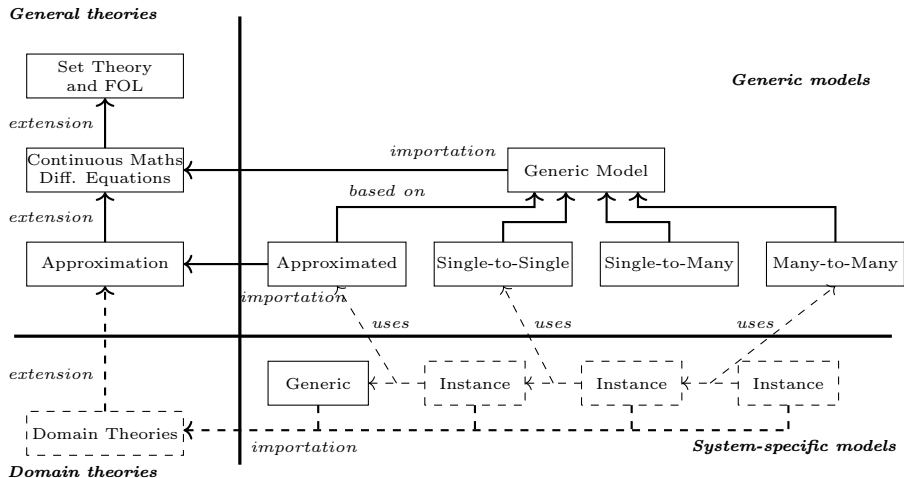
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In a nutshell, designing a hybrid system involves a **refinement chain** stemming from the **generic model** and consisting of **design pattern application**

Framework – Overview



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- **Architectural patterns**
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Architectural patterns

Decompose HS in multiple interacting components:

- ▶ one controller + one plant (*“single-to-single”*)
⇒ *generic model*
- ▶ one controller + multiple plants (*“single-to-many”*)
⇒ *centralised control of multiple components*
- ▶ multiple controllers + multiple plants (*“many-to-many”*)
⇒ *distributed HS, cyber-physical system*

Architectural patterns

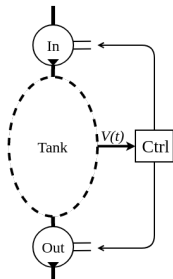
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⇒ *distributed HS, cyber-physical system*

Idea: introduce architecture with a pattern

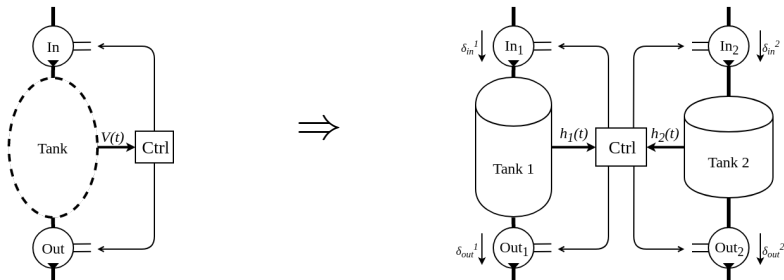
⇒ *challenge: link global state to local state*

S2M, Centralised control (Example)



- ▶ Abstract tank, volume $V(t)$
- ▶ Controller state x_s
(*Filling, Emptying, ...*)
 \Rightarrow control In/Out pumps
- ▶ Safety: $V_{low} \leq V \leq V_{high}$

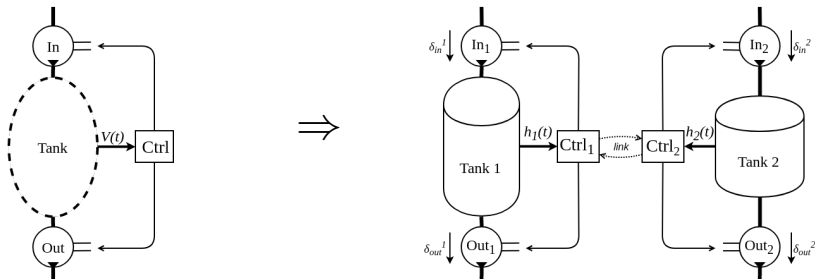
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- ▶ Safety: $V_{low} \leq V \leq V_{high}$

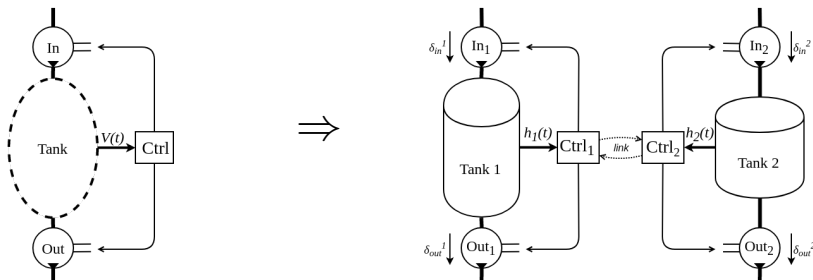
- ▶ 2 cylindrical tanks (B_i)
- ▶ Sensing **height** (h_i)
 $\Rightarrow V(t) = B_1 h_1(t) + B_2 h_2(t)$
- ▶ Centralised controller + policy
 $\Rightarrow P(x_s, In_1, Out_1, In_2, Out_2)$

M2M, Distributed HS (Example)



- Same situation but **independent HS** ($x_{s,1}, h_1$ et $x_{s,2}, h_2$)
 - \Rightarrow still $V(t) = B_1 h_1(t) + B_2 h_2(t)$
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 - \Rightarrow policy between discrete states $P(x_s, x_{s,1}, x_{s,2})$
- ▶ Imperfect communication = imprecision, **no global state**
 - ▶ each component *estimates* the others $\Rightarrow h_i^{sim}$
 - ▶ precision Δ^{sim} : $|h_i - h_i^{sim}| \leq \Delta^{sim}$
 - ▶ predicate strengthening:

$$V \leq V_{high} \rightarrow B_1 h_1 + B_2 h_2^{sim} \leq V_{high} - \Delta^{sim}$$

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Approximation pattern

HS usually involve complex dynamics, hard to handle

⇒ *engineers use **approximation***

Approximation = substitute a system with a simpler system with a **similar behaviour** ⇒ *formalise approximation as a **refinement***

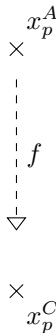
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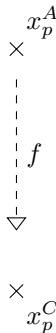
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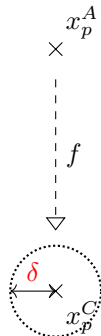
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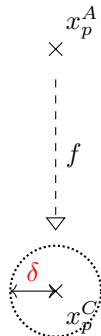
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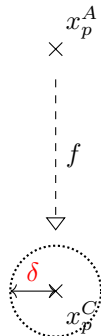
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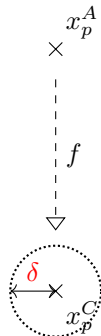
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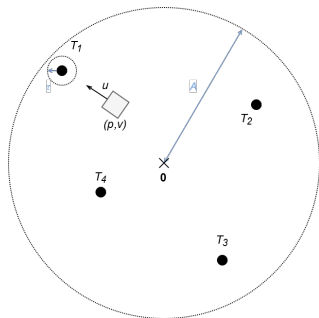
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$\Rightarrow x_p^A \in S \wedge \forall \hat{x} \notin S, d(x_p^A, \hat{x}) > \delta$ (shrinking $\mathcal{S}_\delta(S)$)



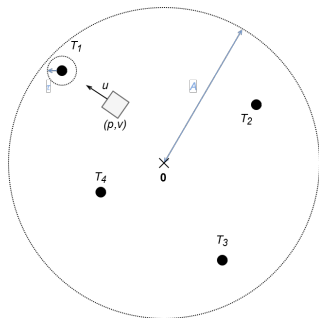
Approximation (Example)



- ▶ Robot (p, v) , visiting targets T_i
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$$\begin{cases} \dot{v}^C &= \frac{1}{2}u^C - K(p^C - w^C) - v^C \\ \dot{p}^C &= v^C \\ \dot{w}^C &= u^C \end{cases}$$

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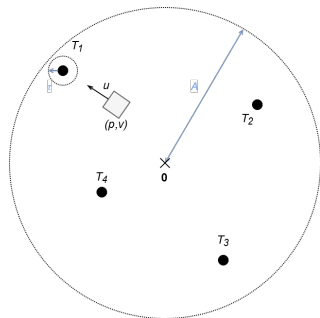
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Strategy: verified simpler model + correct approximation = preserved properties on complex model

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\Rightarrow *we should use adapted tools*

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In particular, two specific POs:

$$\Gamma, \mathcal{I}([0, t] \triangleleft x_p), CBAP(t, t', x_p, x'_p, \mathcal{P}, \mathcal{H}) \vdash \mathcal{I}([t, t'] \triangleleft x'_p) \quad (\text{CINV})$$

$$\Gamma \vdash \exists t' \cdot t' \in \mathbb{R}^+ \wedge t' > t \wedge \mathbf{Feasible}([t, t'], x_p, \mathcal{P}, \mathcal{H}_{saf}) \quad (\text{CFIS})$$

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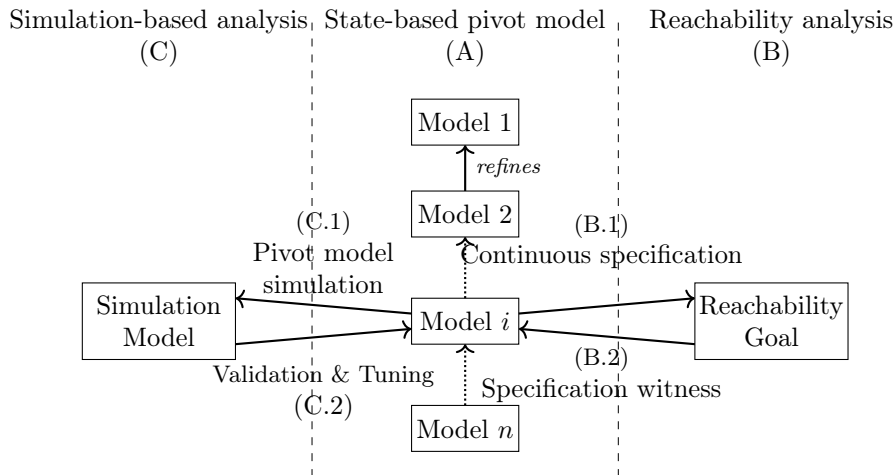
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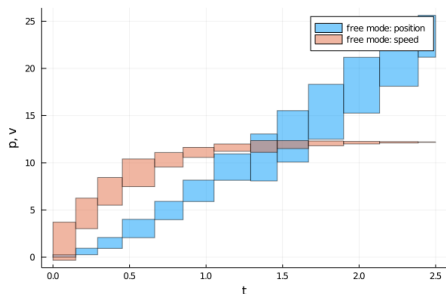
This correspond to a **reachability problem**

Principle



Some results

(case study = railway signaling systems)



► using JuliaReach

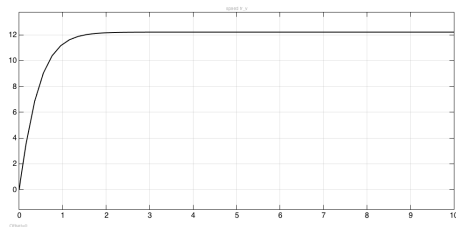
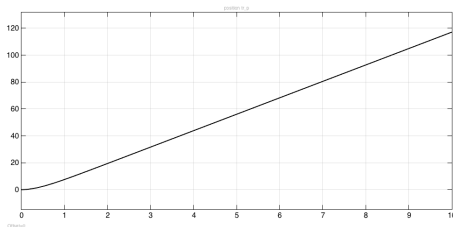
► complex diff. eq.

$$\dot{v} = f - (a + bv + cv^2), \dot{p} = v$$

w/ invariant:

$$p + \text{StoppingDistance} \leq \text{EOA}$$

► simulation with Simulink



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Conclusion

A formal framework for designing HS and CPS:

- ▶ **generic and reusable**
⇒ generic model + patterns defined once and for all, instantiation via refinement
- ▶ integrates *discrete* and *continuous* aspects **at the same level**, integrates **domain knowledge**
⇒ thanks to the use of theories
- ▶ features extensible architectural and behavioural **formal design patterns** *⇒ new pattern = refinement of the generic model*
- ▶ support of a general **methodology** for HS development
⇒ concrete system = sequence of pattern application with generic model as root

Note: a diversity of case studies available on my website

<https://irit.fr/~Guillaume.Dupont/models/>

Future work

Include more types of systems:

- ▶ other architectures, other dynamics
- ▶ other domains + properties

Possible improvements

- ▶ easing modelling (*models a bit difficult to write...*)
- ▶ helping proof (*proof automation, specialised provers*)

Bridging the gap with implementation:

- ▶ **discretisation**, floating points
- ▶ event-based $>$ clock-based, heterogeneous times
- ▶ constraint synthesis

Part II

Bibliography

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